How The Hell Do I Calculate my Major Requirements?

Continuing Majors need FIVE Shop Studios & FIVE Production Studios

Production Studios

All continuing majors need FIVE Production Studios:

____ Any completed Ensemble Contract counts as 1 production studio.

____ Any completed Show Credit counts as 1 production studio.

Tech & Costume Studios

All continuing majors need FIVE Costume & Tech Studios:

____ Add up all your Ensemble and Shop credit hours.

____ Divide by 60, and round down (no half credits)

The current listing of completed Studios is available at the Studio page on the website:

http://www.du.edu/ahss/theatre/areasofstudy/studio.html
The Many Versions of Theatre Major/Minor requirements

Contracts
2009-Spring 2012

Theatre Majors are required to complete a minimum of SIX Ensemble contracts.

Ensemble contracts pair a Run Crew, Acting or Design assignment with an 30, 60 or 90 hour assignment to a shop.

Show assignments and Shop hours must be completed in the same quarter to be counted as a complete contract.

During their time as a major, students must complete 360 hours in the shops- a mix of 30, 60 and 90-hour contracts paired with show assignments.

Minors complete 180 hours of shop hours, - a mix of 30, 60 and 90-hour contracts paired with show assignments.

All students must complete one costume, one lighting and one construction shop as part of their contracts.

Continuing majors substitute shop studios in place of contracts- six total.

Credits
AY 2012-2013

The Ensemble contract is retired, and the shop hours and show assignments are split: A student may complete shop or show credits without having to do both at the same time.

Majors must complete:

FIVE Show Credits:
Complete  5 Run Crew, Acting or Design assignments of your choice.

SIX Shop Credits:
60 hours counts as one credit. Ensemble hours from previous contracts are converted to credits.

All students must complete one costume, one production shop and repeat four of their choice as part of their Shop credits.

Minors complete 3 Shop and 3 Show credits.

Continuing majors substitute shop studios in place of credits- five total.

Studios
AY 2012-2013

In preparation for a change in Major requirements, we move to the new studio structure.

Majors must complete:

FIVE Production Studios:
Complete a Run Crew, Acting or Design assignment. Beginning with majors in F13, Studios must include at least two design/run crew assignments in the five.

TECH & COSTUME Studios:
Shops change from an hour-based requirement to a more structured classroom setting. Each student must take one costume and one tech, and then they can choose to repeat Studios of their choice.

ALL MAJORS complete FIVE Tech/Costume Studios.